



N I A N C A S T R O - O ' C O N N E R
FX ARTIST

● EXPERIENCE :

ROOSTER TEETH | RWBY S7 | 2019-2020

FX/Crowd Artist:

Pyro, Houdini Crowds, Particles, Fluids, Dissolves, and RBDs.

ROOSTER TEETH | GEN:LOCK | 2019

FX Artist:

Particles, Pyro, Nano Geo/Smoke Tool creation, Dissolve Tool Creation and Geometric Explosions

ROOSTER TEETH | RWBY S6 | 2018

FX Artist:

Dissolve tool creation, Petal tool creation, RBD and Pyro

SENIOR FILM | ROCKETMAN | 2018

FX Artist:

Pyro

SENIOR FILM | VITALITY | 2018

FX Artist:

Pyro

GRADUATE FILM | SONG FROM THE DEEP | 2017

3D Modeler and FX Artist:

3D modeling and Facial Capture

STUDENT GAME | PRISM | 2017

Level Designer, Asset wrangler and Editor. Won award for best use of theme.

● EDUCATION :

2015-2018 | Savannah College of Art and Design

BFA in Visual Effects

2013-2015 | University of Maryland University College

Associates in General Knowledge

● CONTACT :

609-553-9159

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www.nianvisuals.com

● SKILLS :

PROGRAMS

Adobe Photoshop

Adobe Premiere

Adobe Illustrator

Adobe Aftereffects

Autodesk Maya

Nuke

Houdini

Unreal

Unity

Vicon Blade

Faceware

Microsoft Office

Shotgun

OS:

Windows

Linux

Mac

Other:

Fluent in German

Cinematography